FRAMEWORK(s): G.2.4.1
GRADE LEVEL(s): 4th

TASK: Students shall develop an understanding of how cultures around the world develop and change.

APPROXIMATE TIME: Two to three class periods

MATERIALS: Shoe box, glue, scissors, markers, and samples: wood stains, linoleum, Formica, carpet, fabric, wallpaper, paint chips, etc.

PROCEDURE:

1. Tell students that they have been recruited as an Interior Designer for the Designer’s Challenge. Students are to select a season and decorate their box accordingly.

2. They have been asked to do a presentation for a client showing a room design of their choice.

3. Select a room to decorate. Choose a color scheme, carpet or rug, fabric, wallpaper, and any other design elements they want to include.

4. Cut and label the samples and present the design to the class.

5. Ask other faculty or staff to judge the best of show for each type of room.

ENRICHMENT: Have students do a scale drawing of the room, including furniture/fixture placement.